

# ARNIE MECHAM

Visual Effects Artist

Los Angeles, California

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reel can be viewed at:  
arniem.com

## OBJECTIVE

For years, I've loved using my 3d art, compositing, and technical skills to solve difficult challenges, delivering a wide range of entertainment seen around the globe. As a flexible generalist, I work diligently to meet the demanding needs of any production.

I feel fortunate to work with and learn from so many talented people. It's one of my favorite things about this industry, and it's important to me that I'm an adaptable, vibrant and supportive team member as well. While crafting shots, I've also guided other artists, and encouraged the sharing of tips, techniques, tools, and templates to ensure production gets top-notch work.

## EDUCATION

**UNIVERSITY OF UTAH**  
BACHELOR OF ARTS  
SALT LAKE CITY, UT  
2004 - 2008

**ANIMATION MENTOR**  
CERTIFICATE IN ANIMATION  
EMERYVILLE, CA (ONLINE)  
2007-2008

## SKILLS

### CG

3d generalist with experience that includes using Maya for layout, modeling, dynamics, rigging, keyframe animation, mocap, integration, lighting, shading, and rendering.

### Comp

Compositing with Nuke or AE, integration of 3D & live-action, keying, set extensions, sophisticated projections, particles, paint-outs, digital makeup and de/aging, and beauty work.

### Scripting/Development

Creation of custom tools for 3d artists to use in Maya, both to improve routine workflows and address project specific challenges, Python, MEL, and shell scripting.

## EMPLOYMENT HISTORY

### NEXODUS

#### (PROJECT UNDER WRAPS)

IN-HOUSE COMPOSITOR

WFH (Los Angeles)

Feb 2023 - Present

Finals Compositing

### AMBLIN PARTNERS

#### LAST VOYAGE OF THE DEMETER

IN-HOUSE COMPOSITOR

WFH (Los Angeles)

Apr 2022 - Feb 2023

*Releasing August 11, 2023*

*Amblin, DreamWorks & Universal Pictures*

Finals Compositing

### THE THIRD FLOOR

#### MS. MARVEL (DISNEY+)

VISUALIZATION ARTIST

WFH (Los Angeles)

Feb 2021 - Mar 2022

Primarily Postvis and LookDev, with additional work in Previs and Techvis

### NETFLIX / GET LIFTED FILM CO.

#### JINGLE JANGLE: A CHRISTMAS JOURNEY

IN-HOUSE VISUAL EFFECTS ARTIST

Sherman Oaks, CA & WFH (Los Angeles)

Oct 2019 - Sep 2020

CG & Comp for Finals and for Postvis

In-House VFX Team

### FRAMESTORE

CG ARTIST / GENERALIST

Culver City, CA

Jul 2019 - Sep 2019

CG Integration Team

### POLARITYTE, INC.

FREELANCE ANIMATOR & EDITOR

Salt Lake City, UT

Apr 2019 - Jun 2019

### ICOW PRODUCTIONS

Salt Lake City, UT

Sep 2007 - Mar 2019 &

Jan 2006 - Jun 2006 (Internship)

### ANIMATION MENTOR

MAYA SPRINGBOARD WORKSHOP

INSTRUCTOR

Jan 2011 - Dec 2011 &

Jan 2013 - Jun 2013

### LEFT TURN FILMS

FREELANCE EDITING ASSISTANT

Aug 2006 - Aug 2007 (PT)

### TELOS PRODUCTIONS

EDITOR & PA INTERNSHIP

May 2002 - Aug 2003