

arniem.com

OBJECTIVE

For years, I've loved using my 3d art, compositing, and technical skills to solve difficult challenges, delivering a wide range of entertainment seen around the globe. As a flexible generalist, I work diligently to meet the demanding needs of any production.

I feel fortunate to work with and learn from so many talented people. It's one of the best things about this industry, and it's important to me that I'm an adaptable, vibrant and supportive team member as well. While crafting shots, I've also guided other artists, and encouraged the sharing of tips, techniques, and tools to ensure production gets top-notch work.

EDUCATION

UNIVERSITY OF UTAH

BACHELOR OF ARTS SALT LAKE CITY, UT 2004 – 2008

ANIMATION MENTOR

CERTIFICATE IN ANIMATION EMERYVILLE, CA (ONLINE) 2007-2008

SKILLS

CG

3d generalist with experience that includes using Maya for layout, modeling, dynamics, rigging, keyframe animation, mocap, integration, lighting, shading, and rendering.

Comp

Compositing with Nuke or AE, integration of 3D & live-action, keying, set extensions, combining takes, particles, paint-outs, digital makeup and mild de/aging, and beauty work.

Scripting

Creation of custom tools for 3d artists to use in Maya, both to improve routine workflows and address project specific challenges, using Python and MEL.

EMPLOYMENT HISTORY

(PROJECT UNDER WRAPS)

IN-HOUSE COMPOSITOR WFH (Los Angeles) Dec 2023 - Present Finals Compositing

NEXODUS (PROJECT UNDER WRAPS)

IN-HOUSE COMPOSITOR WFH (Los Angeles) Feb 2023 - Dec 2023 Finals Compositing

AMBLIN PARTNERS LAST VOYAGE OF THE DEMETER

IN-HOUSE COMPOSITOR
WFH (Los Angeles)
Apr 2022 - Feb 2023
Amblin, DreamWorks & Universal Pictures
Finals Compositing

THE THIRD FLOOR MS. MARVEL (DISNEY+)

VISUALIZATION ARTIST
WFH (Los Angeles)
Feb 2021 - Mar 2022
Primarily Postvis and LookDev, with additional work in Previs and Techvis

NETFLIX / GET LIFTED FILM CO. JINGLE JANGLE: A CHRISTMAS JOURNEY

IN-HOUSE VISUAL EFFECTS ARTIST Sherman Oaks, CA & WFH (Los Angeles) Oct 2019 - Sep 2020 CG & Comp for Finals and for Postvis In-House VFX Team

FRAMESTORE

CG ARTIST / GENERALIST Culver City, CA Jul 2019 - Sep 2019 CG Integration Team

POLARITYTE, INC.

FREELANCE ANIMATOR & EDITOR Salt Lake City, UT Apr 2019 – Jun 2019

ICOW PRODUCTIONS

Salt Lake City, UT Sep 2007 – Mar 2019 & Jan 2006 – Jun 2006 (Internship)

ANIMATION MENTOR

INSTRUCTOR Jan 2011 – Dec 2011 &

MAYA SPRINGBOARD WORKSHOP

Jan 2011 – Dec 2011 8 Jan 2013 – Jun 2013

LEFT TURN FILMS

FREELANCE EDITING ASSISTANT Aug 2006 – Aug 2007 (PT)

TELOS PRODUCTIONS

EDITOR & PA INTERNSHIP May 2002 – Aug 2003